ANT: Actor Network Theory

we shape the buildings

- afterwards the buildings shape us

all human activity is mediated


A mediator is an instance that changes the meaning or the state of an actor.

An actor is everything human or non-human that act or get activity from others.


Computers are mediators transforming the architect's decisions

Computers and architects are both actors


Cars were mediators slowly transforming urbanity


The principle of generalized symmetry:
human an non human actors are rendered equally




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A black box is a network that works as unity in another network


Registration should always be done in 'flatland'-mode


Ontology: Every new phenomena passes through a process of stabilisation - from existence to essence


A building stabilises as a socio-material hybrid

Cases:
Follow the motive!

ANT-methodology:

1. Unprioritized focus - everything is equally important
2. Registering humans and non-humans equally
3. Register your registration
4. Evaluate your registration







Stabilisation of an architectural motive


Three levels of stabilisation of a motive








1. Virtuosity in the use of the media

2. Mobilisation of references

3. Establishing associations to external networks





